

# WORKNC-631: DISTANCE EDUCATION PEDAGOGY LEVEL 2

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**Effective Term**

Fall 2023

**CC Approval**

3/3/2023

**AS Approval**

3/14/2023

**BOT Approval**

3/16/2023

**COCI Approval**

5/16/2023

## SECTION A - Course Data Elements

**Send Workflow to Initiator**

No

**CB04 Credit Status**

Noncredit

**CB22 Noncredit Category**

Workforce Preparation

**Discipline**

Minimum Qualifications	And/Or
Vocational (short-term): Noncredit (Specific Degree and Professional Experience)	

**Subject Code**

WORKNC - Work Experience Noncredit

**Course Number**

631

**Department**

Work Skills Noncredit (WORKNC)

**Division**

Career Education and Workforce Development (CEWD)

**Full Course Title**

Distance Education Pedagogy Level 2

**Short Title**

Distance Education Pedagogy 2

**CB03 TOP Code**

0899.00 - \*Other Education

**CB08 Basic Skills Status**

NBS - Not Basic Skills

**CB09 SAM Code**

C - Clearly Occupational

**Rationale**

Industry need. This course trains faculty in aligning online courses with accreditation and Department of Education standards.

## SECTION B - Course Description

### Catalog Course Description

This course is designed to help instructors develop humanizing strategies for online instruction, with a focus on creating, captioning, and embedding videos in Canvas. Topics include the value of instructor-student learning partnerships, correlations between social presence with increased engagement, digital storytelling, and digital tools.

## SECTION C - Conditions on Enrollment

### Open Entry/Open Exit

No

### Repeatability

Unlimited - Noncredit OR Work Experience Education

### Grading Options

Pass/No Pass Only

### Allow Audit

Yes

## Requisites

## SECTION D - Course Standards

### Is this course variable hour?

No

### Total Instructional Hours

36

## Distance Education Approval

### Is this course offered through Distance Education?

Yes

### Online Delivery Methods

DE Modalities	Permanent or Emergency Only?
Entirely Online	Permanent
Hybrid	Permanent

## SECTION E - Course Content

### Student Learning Outcomes

**Upon satisfactory completion of the course, students will be able to:**

1. Analyze research that connects humanizing and equity.
2. Examine social presence and how to be real online.
3. Create, caption, and embed videos into Canvas.

### Course Objectives

**Upon satisfactory completion of the course, students will be able to:**

1. Examine the correlation between one's social and economic status and being a cognitively independent learner.
2. Develop a position about the value of humanizing in online teaching and learning.
3. Examine the correlation between social presence and increased student satisfaction, interaction, and perceived depth of learning.
4. Identify pedagogical and administrative strategies for creating a safe, trustworthy online learning environment.
5. Identify different applications of using video to bring presence to online students' learning.
6. Examine the value of student-generated videos to support learner variability through Universal Design for Learning (UDL).

7. Articulate a position about the value of online education to underserved students.
8. Examine storytelling as a culturally-responsive teaching strategy.
9. Examine the role of empathy in fostering connections online.
10. Create a digital story about the experiences of an online student.
11. Evaluate tools for creating and hosting videos.
12. Create videos that align with the instructional goals of an online class.

### Course Content

- Learning Domains
- Independent Learners
- Equity Gaps
- Rigor Framework
- Conveying Caring Online
- Instructor Presence
- Student Presence
- Humanizing Behaviors
- Humanizing Strategies
- Using Canvas Studio
- Universal Design for Learning
- Trust-Building Communication Strategies
- Digital Storytelling
- Fostering Empathy
- Creating with Adobe Express
- Exploring Pronto
- Video Essentials
- MicroLectures
- Captioning Video

### Methods of Instruction

#### Methods of Instruction

Types	Examples of learning activities
Lecture	Lectures combined with multi-media.
Discussion	Discussions of major topics.
Observation and Demonstration	Video project demonstrations.
Other	Other methods include but are not limited to: presentations of sample content and design, collaborative learning, and other demonstrations of humanizing strategies.

#### Instructor-Initiated Online Contact Types

Announcements/Bulletin Boards  
 Chat Rooms  
 Discussion Boards  
 E-mail Communication  
 Telephone Conversations  
 Video or Teleconferencing

#### Student-Initiated Online Contact Types

Chat Rooms  
 Discussions  
 Group Work

#### Course design is accessible

Yes

## Methods of Evaluation

### Methods of Evaluation

Types	Examples of classroom assessments
Class Participation	Students will participate in Canvas discussions.
Other	Students will design Canvas pages.
Homework	Students will write in response to readings.
Projects	Students will create video projects.

## Assignments

### Reading Assignments

Students will read texts on online education research, video creation, and culturally responsive teaching.

### Writing Assignments

Students will write reflections on reading topics and experiences creating video.

### Other Assignments

Students will create videos using Canvas Studio, Adobe Express, and other video creation tools.

## SECTION F - Textbooks and Instructional Materials

### Material Type

Other required materials/supplies

### Description

This course utilizes content from Humanizing Online Teaching by CVC-OEI which is licensed under a Creative Commons Attribution 4.0 International License. Development of Humanizing Online Teaching materials was funded by a grant from the California Community Colleges' Chancellor's Office.

## Proposed General Education/Transfer Agreement

**Do you wish to propose this course for a Local General Education Area?**

No

**Do you wish to propose this course for a CSU General Education Area?**

No

**Do you wish to propose this course for a UC Transferable Course Agreement (UC-TCA)?**

No

## Course Codes (Admin Only)

### ASSIST Update

No

### CB10 Cooperative Work Experience Status

N - Is Not Part of a Cooperative Work Experience Education Program

### CB11 Course Classification Status

J - Workforce Preparation Enhanced Funding

### CB13 Special Class Status

N - The Course is Not an Approved Special Class

### CB23 Funding Agency Category

Y - Not Applicable (Funding Not Used)

### CB24 Program Course Status

Not Program Applicable

**Allow Pass/No Pass**

Yes

**Only Pass/No Pass**

No

**Reviewer Comments**

**Seth Anderson (sethe.anderson) (Tue, 14 Feb 2023 22:22:34 GMT):** Updated discipline to Vocational: Noncredit and selected appropriate repeatability category for noncredit